

INSTRUCTOR'S  
SOLUTIONS MANUAL

DIFFERENTIAL EQUATIONS  
& LINEAR ALGEBRA  
FOURTH EDITION

C. Henry Edwards

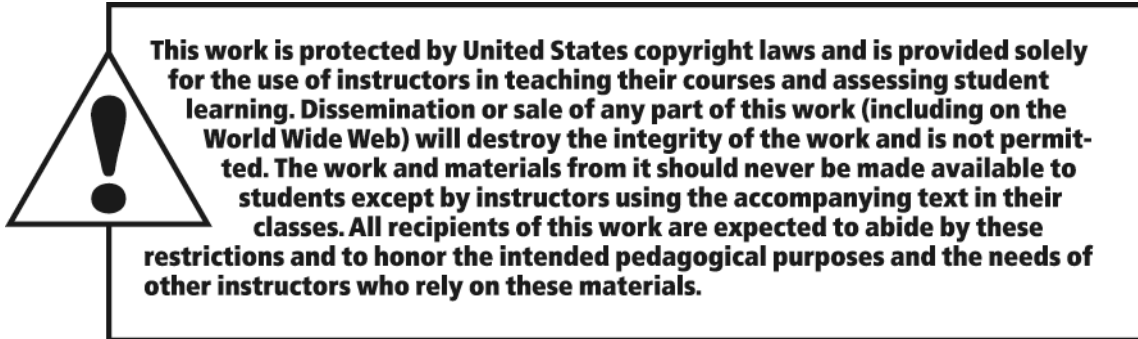
David E. Penney

*The University of Georgia*

David T. Calvis

*Baldwin Wallace University*





The author and publisher of this book have used their best efforts in preparing this book. These efforts include the development, research, and testing of the theories and programs to determine their effectiveness. The author and publisher make no warranty of any kind, expressed or implied, with regard to these programs or the documentation contained in this book. The author and publisher shall not be liable in any event for incidental or consequential damages in connection with, or arising out of, the furnishing, performance, or use of these programs.

Reproduced by Pearson from electronic files supplied by the author.

Copyright © 2018, 2010, 2005 Pearson Education, Inc.  
Publishing as Pearson, 330 Hudson Street, NY NY 10013

All rights reserved. No part of this publication may be reproduced, stored in a retrieval system, or transmitted, in any form or by any means, electronic, mechanical, photocopying, recording, or otherwise, without the prior written permission of the publisher. Printed in the United States of America.



ISBN-13: 978-0-13-449825-6

ISBN-10: 0-13-449825-9

# CONTENTS

## **1 FIRST-ORDER DIFFERENTIAL EQUATIONS**

<b>1.1</b>	Differential Equations and Mathematical Models	1
<b>1.2</b>	Integrals as General and Particular Solutions	8
<b>1.3</b>	Slope Fields and Solution Curves	16
<b>1.4</b>	Separable Equations and Applications	28
<b>1.5</b>	Linear First-Order Equations	44
<b>1.6</b>	Substitution Methods and Exact Equations	62
	Chapter 1 Review Problems	86

## **2 MATHEMATICAL MODELS AND NUMERICAL METHODS**

<b>2.1</b>	Population Models	101
<b>2.2</b>	Equilibrium Solutions and Stability	117
<b>2.3</b>	Acceleration-Velocity Models	128
<b>2.4</b>	Numerical Approximation: Euler's Method	138
<b>2.5</b>	A Closer Look at the Euler Method	146
<b>2.6</b>	The Runge-Kutta Method	158

## **3 LINEAR SYSTEMS AND MATRICES**

<b>3.1</b>	Introduction to Linear Systems	173
<b>3.2</b>	Matrices and Gaussian Elimination	177
<b>3.3</b>	Reduced Row-Echelon Matrices	183
<b>3.4</b>	Matrix Operations	192
<b>3.5</b>	Inverses of Matrices	199
<b>3.6</b>	Determinants	208
<b>3.7</b>	Linear Equations and Curve Fitting	219

<b>4</b>	<b>VECTOR SPACES</b>	
4.1	The Vector Space $\mathbb{R}^3$	229
4.2	The Vector Space $\mathbb{R}^n$ and Subspaces	235
4.3	Linear Combinations and Independence of Vectors	241
4.4	Bases and Dimension for Vector Spaces	249
4.5	Row and Column Spaces	256
4.6	Orthogonal Vectors in $\mathbb{R}^n$	262
4.7	General Vector Spaces	268
<b>5</b>	<b>HIGHER-ORDER LINEAR DIFFERENTIAL EQUATIONS</b>	
5.1	Introduction: Second-Order Linear Equations	275
5.2	General Solutions of Linear Equations	282
5.3	Homogeneous Equations with Constant Coefficients	290
5.4	Mechanical Vibrations	298
5.5	Nonhomogeneous Equations and Undetermined Coefficients	309
5.6	Forced Oscillations and Resonance	322
<b>6</b>	<b>EIGENVALUES AND EIGENVECTORS</b>	
6.1	Introduction to Eigenvalues	335
6.2	Diagonalization of Matrices	349
6.3	Applications Involving Powers of Matrices	361
<b>7</b>	<b>LINEAR SYSTEMS OF DIFFERENTIAL EQUATIONS</b>	
7.1	First-Order Systems and Applications	379
7.2	Matrices and Linear Systems	388
7.3	The Eigenvalue Method for Linear Systems	395
7.4	A Gallery of Solution Curves of Linear Systems	427
7.5	Second-Order Systems and Mechanical Applications	433

7.6	Multiple Eigenvalue Solutions	445
7.7	Numerical Methods for Systems	464
<b>8</b>	<b>MATRIX EXPONENTIAL METHODS</b>	
8.1	Matrix Exponentials and Linear Systems	473
8.2	Nonhomogeneous Linear Systems	483
8.3	Spectral Decomposition Methods	491
<b>9</b>	<b>NONLINEAR SYSTEMS AND PHENOMENA</b>	
9.1	Stability and the Phase Plane	511
9.2	Linear and Almost Linear Systems	520
9.3	Ecological Applications: Predators and Competitors	538
9.4	Nonlinear Mechanical Systems	553
<b>10</b>	<b>LAPLACE TRANSFORM METHODS</b>	
10.1	Laplace Transforms and Inverse Transforms	565
10.2	Transformation of Initial Value Problems	570
10.3	Translation and Partial Fractions	579
10.4	Derivatives, Integrals, and Products of Transforms	588
10.5	Periodic and Piecewise Continuous Input Functions	595
<b>11</b>	<b>POWER SERIES METHODS</b>	
11.1	Introduction and Review of Power Series	609
11.2	Power Series Solutions	615
11.3	Frobenius Series Solutions	628
11.4	Bessel Functions	642
<b>APPENDIX A</b>		
	Existence and Uniqueness of Solutions	649

# PREFACE

This is a solutions manual to accompany the textbook **DIFFERENTIAL EQUATIONS & LINEAR ALGEBRA** (4th edition, 2018) by C. Henry Edwards, David E. Penney, and David T. Calvis. We include solutions to most of the problems in the text. The corresponding **Student's Solutions Manual** contains solutions to most of the odd-numbered solutions in the text.

Our goal is to support teaching of the subject of differential equations with linear algebra in every way that we can. We therefore invite comments and suggested improvements for future printings of this manual, as well as advice regarding features that might be added to increase its usefulness in subsequent editions. Additional supplementary material can be found at the Expanded Applications website listed below.

Henry Edwards  
David Calvis

[h.edwards@mindspring.com](mailto:h.edwards@mindspring.com)  
[dcalvis@bw.edu](mailto:dcalvis@bw.edu)

<http://goo.gl/UYnW2g>

## CHAPTER 1

# FIRST-ORDER DIFFERENTIAL EQUATIONS

## SECTION 1.1

### DIFFERENTIAL EQUATIONS AND MATHEMATICAL MODELS

The main purpose of Section 1.1 is simply to introduce the basic notation and terminology of differential equations, and to show the student what is meant by a solution of a differential equation. Also, the use of differential equations in the mathematical modeling of real-world phenomena is outlined.

Problems 1-12 are routine verifications by direct substitution of the suggested solutions into the given differential equations. We include here just some typical examples of such verifications.

3. If  $y_1 = \cos 2x$  and  $y_2 = \sin 2x$ , then  $y_1' = -2 \sin 2x$ ,  $y_2' = 2 \cos 2x$ , so  $y_1'' = -4 \cos 2x = -4y_1$  and  $y_2'' = -4 \sin 2x = -4y_2$ . Thus  $y_1'' + 4y_1 = 0$  and  $y_2'' + 4y_2 = 0$ .

4. If  $y_1 = e^{3x}$  and  $y_2 = e^{-3x}$ , then  $y_1' = 3e^{3x}$  and  $y_2' = -3e^{-3x}$ , so  $y_1'' = 9e^{3x} = 9y_1$  and  $y_2'' = 9e^{-3x} = 9y_2$ .

5. If  $y = e^x - e^{-x}$ , then  $y' = e^x + e^{-x}$ , so  $y' - y = (e^x + e^{-x}) - (e^x - e^{-x}) = 2e^{-x}$ . Thus  $y' = y + 2e^{-x}$ .

6. If  $y_1 = e^{-2x}$  and  $y_2 = xe^{-2x}$ , then  $y_1' = -2e^{-2x}$ ,  $y_1'' = 4e^{-2x}$ ,  $y_2' = e^{-2x} - 2xe^{-2x}$ , and  $y_2'' = -4e^{-2x} + 4xe^{-2x}$ . Hence

$$y_1'' + 4y_1' + 4y_1 = (4e^{-2x}) + 4(-2e^{-2x}) + 4(e^{-2x}) = 0$$

and

$$y_2'' + 4y_2' + 4y_2 = (-4e^{-2x} + 4xe^{-2x}) + 4(e^{-2x} - 2xe^{-2x}) + 4(xe^{-2x}) = 0.$$

8. If  $y_1 = \cos x - \cos 2x$  and  $y_2 = \sin x - \cos 2x$ , then  $y_1' = -\sin x + 2 \sin 2x$ ,  $y_1'' = -\cos x + 4 \cos 2x$ ,  $y_2' = \cos x + 2 \sin 2x$ , and  $y_2'' = -\sin x + 4 \cos 2x$ . Hence

$$y_1'' + y_1 = (-\cos x + 4 \cos 2x) + (\cos x - \cos 2x) = 3 \cos 2x$$

and

$$y_2'' + y_2 = (-\sin x + 4 \cos 2x) + (\sin x - \cos 2x) = 3 \cos 2x.$$

## 2 Chapter 1: First-Order Differential Equations

11. If  $y = y_1 = x^{-2}$ , then  $y' = -2x^{-3}$  and  $y'' = 6x^{-4}$ , so

$$x^2 y'' + 5x y' + 4y = x^2(6x^{-4}) + 5x(-2x^{-3}) + 4(x^{-2}) = 0.$$

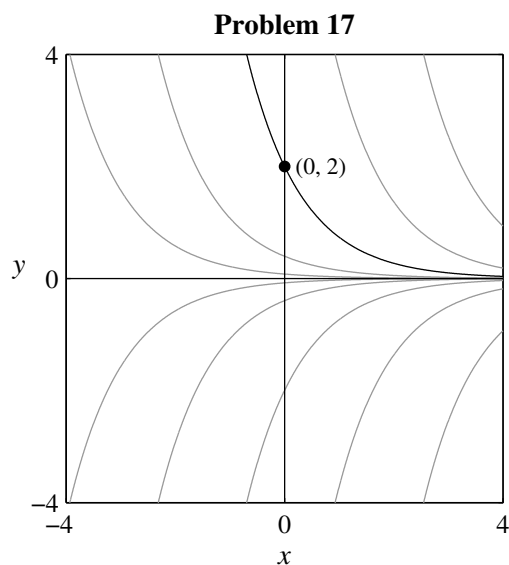
- If  $y = y_2 = x^{-2} \ln x$ , then  $y' = x^{-3} - 2x^{-3} \ln x$  and  $y'' = -5x^{-4} + 6x^{-4} \ln x$ , so

$$\begin{aligned} x^2 y'' + 5x y' + 4y &= x^2(-5x^{-4} + 6x^{-4} \ln x) + 5x(x^{-3} - 2x^{-3} \ln x) + 4(x^{-2} \ln x) \\ &= (-5x^{-2} + 5x^{-2}) + (6x^{-2} - 10x^{-2} + 4x^{-2}) \ln x = 0. \end{aligned}$$

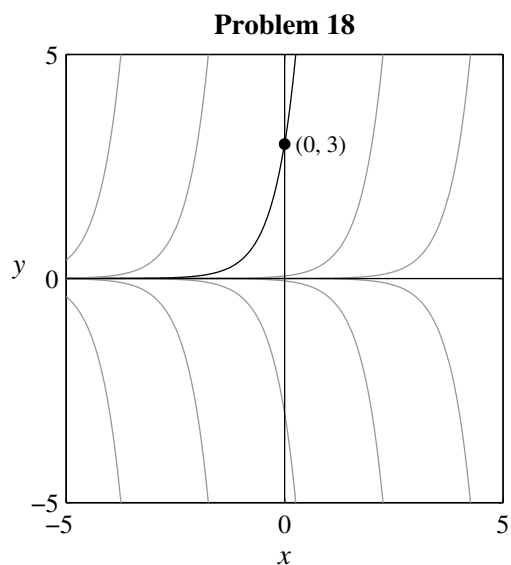
13. Substitution of  $y = e^{rx}$  into  $3y' = 2y$  gives the equation  $3r e^{rx} = 2e^{rx}$ , which simplifies to  $3r = 2$ . Thus  $r = 2/3$ .
14. Substitution of  $y = e^{rx}$  into  $4y'' = y$  gives the equation  $4r^2 e^{rx} = e^{rx}$ , which simplifies to  $4r^2 = 1$ . Thus  $r = \pm 1/2$ .
15. Substitution of  $y = e^{rx}$  into  $y'' + y' - 2y = 0$  gives the equation  $r^2 e^{rx} + r e^{rx} - 2e^{rx} = 0$ , which simplifies to  $r^2 + r - 2 = (r+2)(r-1) = 0$ . Thus  $r = -2$  or  $r = 1$ .
16. Substitution of  $y = e^{rx}$  into  $3y'' + 3y' - 4y = 0$  gives the equation  $3r^2 e^{rx} + 3r e^{rx} - 4e^{rx} = 0$ , which simplifies to  $3r^2 + 3r - 4 = 0$ . The quadratic formula then gives the solutions  $r = (-3 \pm \sqrt{57})/6$ .

The verifications of the suggested solutions in Problems 17-26 are similar to those in Problems 1-12. We illustrate the determination of the value of  $C$  only in some typical cases. However, we illustrate typical solution curves for each of these problems.

17.  $C = 2$



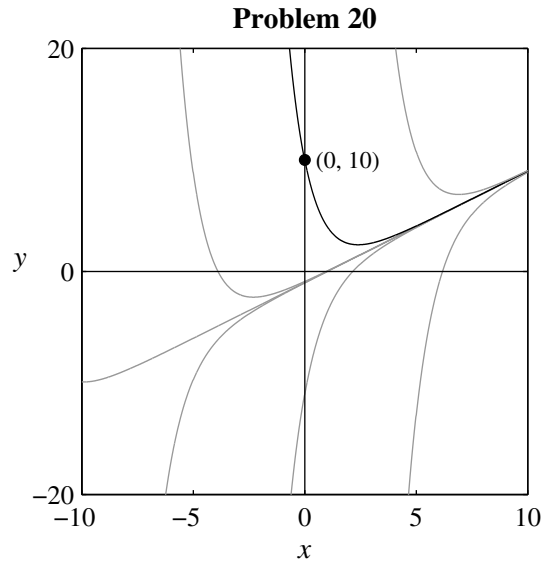
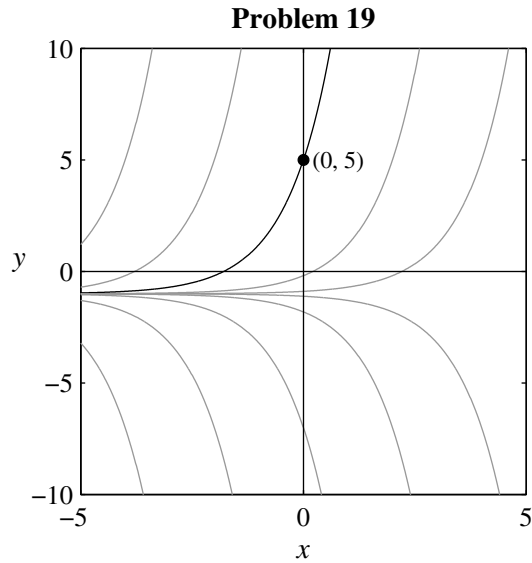
18.  $C = 3$





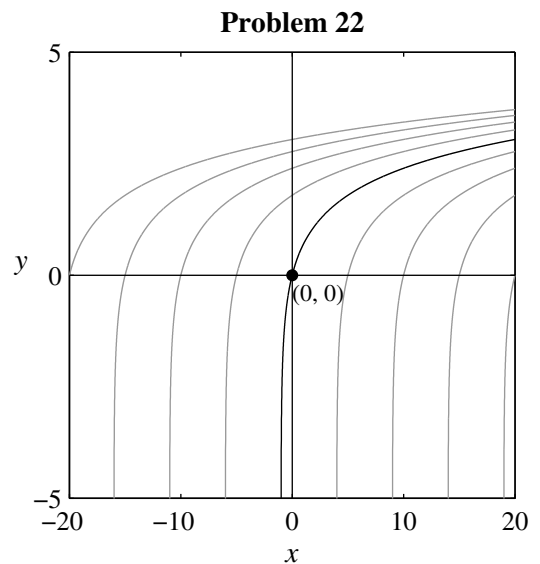
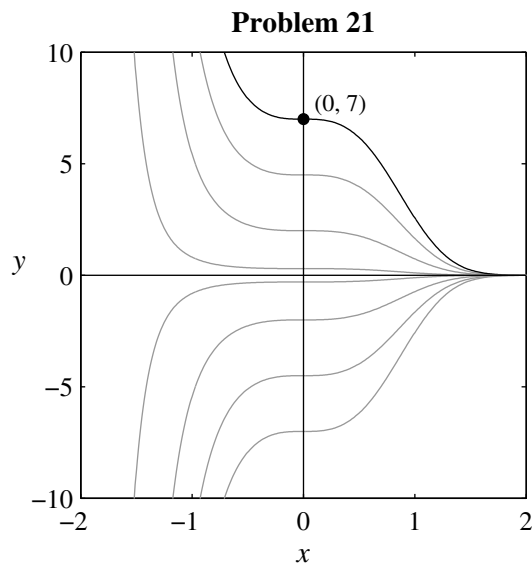
19. If  $y(x) = Ce^x - 1$ , then  $y(0) = 5$  gives  $C - 1 = 5$ , so  $C = 6$ .

20. If  $y(x) = Ce^{-x} + x - 1$ , then  $y(0) = 10$  gives  $C - 1 = 10$ , or  $C = 11$ .



21.  $C = 7$ .

22. If  $y(x) = \ln(x + C)$ , then  $y(0) = 0$  gives  $\ln C = 0$ , so  $C = 1$ .

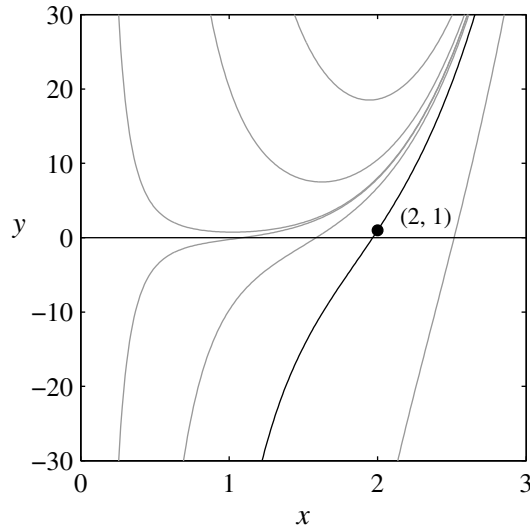


23. If  $y(x) = \frac{1}{4}x^5 + Cx^{-2}$ , then  $y(2) = 1$  gives  $\frac{1}{4} \cdot 32 + C \cdot \frac{1}{8} = 1$ , or  $C = -56$ .

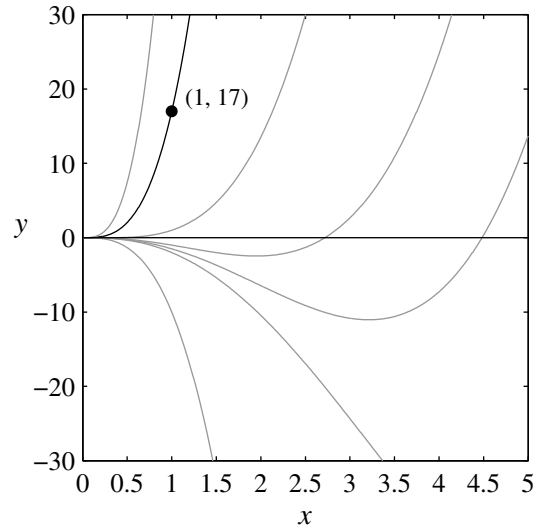
24.  $C = 17$ .

#### 4 Chapter 1: First-Order Differential Equations

**Problem 23**

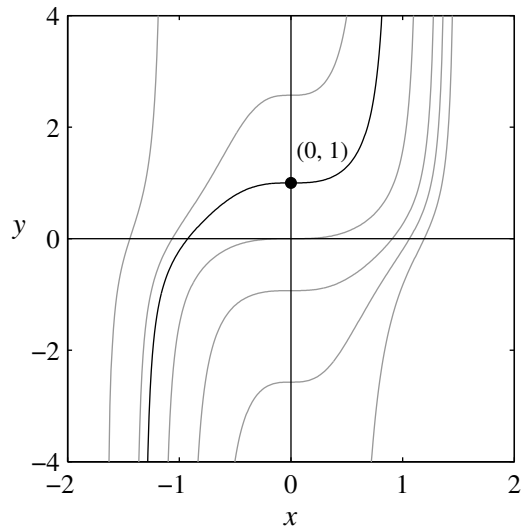


**Problem 24**

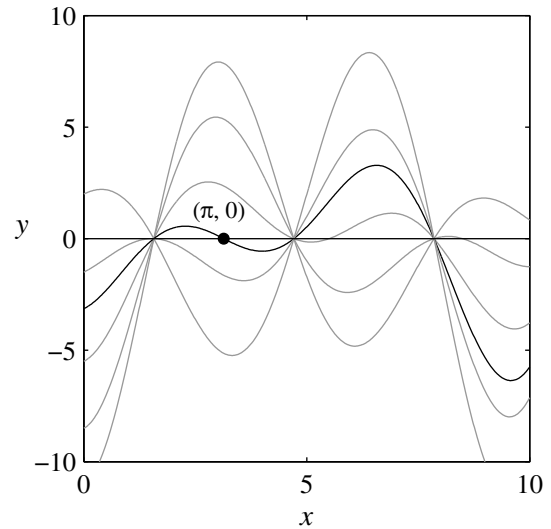


25. If  $y = \tan(x^3 + C)$ , then  $y(0) = 1$  gives the equation  $\tan C = 1$ . Hence one value of  $C$  is  $C = \pi/4$ , as is this value plus any integral multiple of  $\pi$ .

**Problem 25**



**Problem 26**

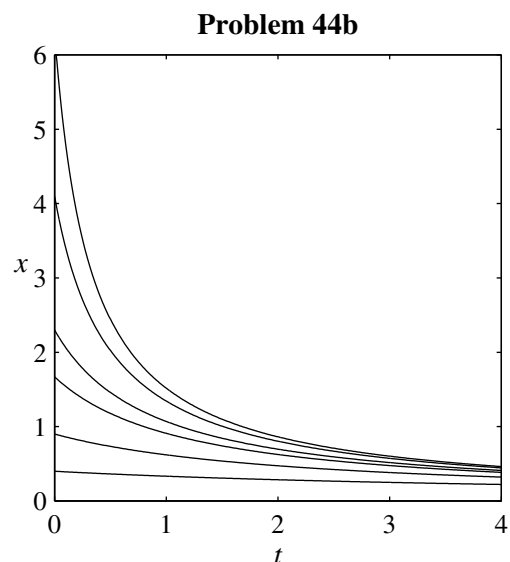
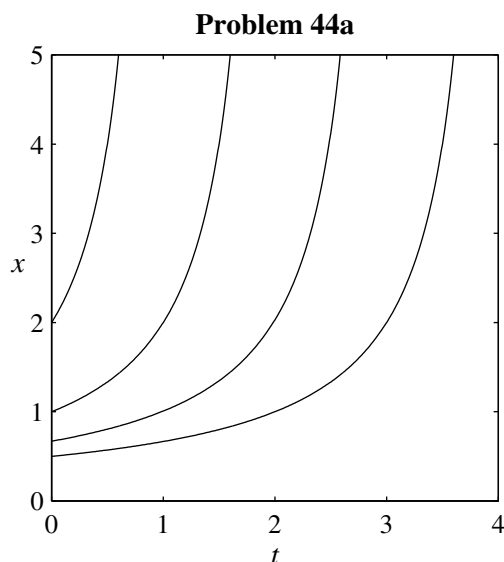


26. Substitution of  $x = \pi$  and  $y = 0$  into  $y = (x + C)\cos x$  yields  $0 = (\pi + C)(-1)$ , so  $C = -\pi$ .
27.  $y' = x + y$
28. The slope of the line through  $(x, y)$  and  $(x/2, 0)$  is  $y' = \frac{y-0}{x-x/2} = 2y/x$ , so the differential equation is  $xy' = 2y$ .



## 6 Chapter 1: First-Order Differential Equations

- 43.** (a) We need only substitute  $x(t) = 1/(C - kt)$  in both sides of the differential equation  $x' = kx^2$  for a routine verification.  
 (b) The zero-valued function  $x(t) \equiv 0$  obviously satisfies the initial value problem  $x' = kx^2$ ,  $x(0) = 0$ .
- 44.** (a) The figure shows typical graphs of solutions of the differential equation  $x' = \frac{1}{2}x^2$ .  
 (b) The figure shows typical graphs of solutions of the differential equation  $x' = -\frac{1}{2}x^2$ . We see that—whereas the graphs with  $k = \frac{1}{2}$  appear to “diverge to infinity”—each solution with  $k = -\frac{1}{2}$  appears to approach 0 as  $t \rightarrow \infty$ . Indeed, we see from the Problem 43(a) solution  $x(t) = 1/(C - \frac{1}{2}t)$  that  $x(t) \rightarrow \infty$  as  $t \rightarrow 2C$ . However, with  $k = -\frac{1}{2}$  it is clear from the resulting solution  $x(t) = 1/(C + \frac{1}{2}t)$  that  $x(t)$  remains bounded on any bounded interval, but  $x(t) \rightarrow 0$  as  $t \rightarrow +\infty$ .



- 45.** Substitution of  $P' = 1$  and  $P = 10$  into the differential equation  $P' = kP^2$  gives  $k = \frac{1}{100}$ , so Problem 43(a) yields a solution of the form  $P(t) = 1/(C - \frac{1}{100}t)$ . The initial condition  $P(0) = 2$  now yields  $C = \frac{1}{2}$ , so we get the solution

$$P(t) = \frac{1}{\frac{1}{2} - \frac{t}{100}} = \frac{100}{50 - t}.$$

We now find readily that  $P = 100$  when  $t = 49$  and that  $P = 1000$  when  $t = 49.9$ . It appears that  $P$  grows without bound (and thus “explodes”) as  $t$  approaches 50.

46. Substitution of  $v' = -1$  and  $v = 5$  into the differential equation  $v' = kv^2$  gives  $k = -\frac{1}{25}$ , so Problem 43(a) yields a solution of the form  $v(t) = 1/(C + t/25)$ . The initial condition  $v(0) = 10$  now yields  $C = \frac{1}{10}$ , so we get the solution

$$v(t) = \frac{1}{\frac{1}{10} + \frac{t}{25}} = \frac{50}{5 + 2t}.$$

We now find readily that  $v = 1$  when  $t = 22.5$  and that  $v = 0.1$  when  $t = 247.5$ . It appears that  $v$  approaches 0 as  $t$  increases without bound. Thus the boat gradually slows, but never comes to a “full stop” in a finite period of time.

47. (a)  $y(10) = 10$  yields  $10 = 1/(C - 10)$ , so  $C = 101/10$ .  
 (b) There is no such value of  $C$ , but the constant function  $y(x) \equiv 0$  satisfies the conditions  $y' = y^2$  and  $y(0) = 0$ .  
 (c) It is obvious visually (in Fig. 1.1.8 of the text) that one and only one solution curve passes through each point  $(a, b)$  of the  $xy$ -plane, so it follows that there exists a unique solution to the initial value problem  $y' = y^2$ ,  $y(a) = b$ .

48. (b) Obviously the functions  $u(x) = -x^4$  and  $v(x) = +x^4$  both satisfy the differential equation  $xy' = 4y$ . But their derivatives  $u'(x) = -4x^3$  and  $v'(x) = +4x^3$  match at  $x = 0$ , where both are zero. Hence the given piecewise-defined function  $y(x)$  is differentiable, and therefore satisfies the differential equation because  $u(x)$  and  $v(x)$  do so (for  $x \leq 0$  and  $x \geq 0$ , respectively).  
 (c) If  $a \geq 0$  (for instance), then choose  $C_+$  fixed so that  $C_+a^4 = b$ . Then the function

$$y(x) = \begin{cases} C_-x^4 & \text{if } x \leq 0 \\ C_+x^4 & \text{if } x \geq 0 \end{cases}$$

satisfies the given differential equation for every real number value of  $C_-$

## SECTION 1.2

## INTEGRALS AS GENERAL AND PARTICULAR SOLUTIONS

This section introduces **general solutions** and **particular solutions** in the very simplest situation — a differential equation of the form  $y' = f(x)$  — where only direct integration and evaluation of the constant of integration are involved. Students should review carefully the elementary concepts of velocity and acceleration, as well as the fps and mks unit systems.

1. Integration of  $y' = 2x + 1$  yields  $y(x) = \int (2x + 1) dx = x^2 + x + C$ . Then substitution of  $x = 0$ ,  $y = 3$  gives  $3 = 0 + 0 + C = C$ , so  $y(x) = x^2 + x + 3$ .
2. Integration of  $y' = (x - 2)^2$  yields  $y(x) = \int (x - 2)^2 dx = \frac{1}{3}(x - 2)^3 + C$ . Then substitution of  $x = 2$ ,  $y = 1$  gives  $1 = 0 + C = C$ , so  $y(x) = \frac{1}{3}(x - 2)^3 + 1$ .
3. Integration of  $y' = \sqrt{x}$  yields  $y(x) = \int \sqrt{x} dx = \frac{2}{3}x^{3/2} + C$ . Then substitution of  $x = 4$ ,  $y = 0$  gives  $0 = \frac{16}{3} + C$ , so  $y(x) = \frac{2}{3}(x^{3/2} - 8)$ .
4. Integration of  $y' = x^{-2}$  yields  $y(x) = \int x^{-2} dx = -1/x + C$ . Then substitution of  $x = 1$ ,  $y = 5$  gives  $5 = -1 + C$ , so  $y(x) = -1/x + 6$ .
5. Integration of  $y' = (x + 2)^{-1/2}$  yields  $y(x) = \int (x + 2)^{-1/2} dx = 2\sqrt{x + 2} + C$ . Then substitution of  $x = 2$ ,  $y = -1$  gives  $-1 = 2 \cdot 2 + C$ , so  $y(x) = 2\sqrt{x + 2} - 5$ .
6. Integration of  $y' = x(x^2 + 9)^{1/2}$  yields  $y(x) = \int x(x^2 + 9)^{1/2} dx = \frac{1}{3}(x^2 + 9)^{3/2} + C$ . Then substitution of  $x = -4$ ,  $y = 0$  gives  $0 = \frac{1}{3}(5)^3 + C$ , so  $y(x) = \frac{1}{3}[(x^2 + 9)^{3/2} - 125]$ .
7. Integration of  $y' = \frac{10}{x^2 + 1}$  yields  $y(x) = \int \frac{10}{x^2 + 1} dx = 10 \tan^{-1} x + C$ . Then substitution of  $x = 0$ ,  $y = 0$  gives  $0 = 10 \cdot 0 + C$ , so  $y(x) = 10 \tan^{-1} x$ .
8. Integration of  $y' = \cos 2x$  yields  $y(x) = \int \cos 2x dx = \frac{1}{2} \sin 2x + C$ . Then substitution of  $x = 0$ ,  $y = 1$  gives  $1 = 0 + C$ , so  $y(x) = \frac{1}{2} \sin 2x + 1$ .

9. Integration of  $y' = \frac{1}{\sqrt{1-x^2}}$  yields  $y(x) = \int \frac{1}{\sqrt{1-x^2}} dx = \sin^{-1} x + C$ . Then substitution of  $x = 0$ ,  $y = 0$  gives  $0 = 0 + C$ , so  $y(x) = \sin^{-1} x$ .

10. Integration of  $y' = xe^{-x}$  yields

$$y(x) = \int xe^{-x} dx = \int ue^u du = (u-1)e^u = -(x+1)e^{-x} + C,$$

using the substitution  $u = -x$  together with Formula #46 inside the back cover of the textbook. Then substituting  $x = 0$ ,  $y = 1$  gives  $1 = -1 + C$ , so  $y(x) = -(x+1)e^{-x} + 2$ .

11. If  $a(t) = 50$ , then  $v(t) = \int 50 dt = 50t + v_0 = 50t + 10$ . Hence

$$x(t) = \int (50t + 10) dt = 25t^2 + 10t + x_0 = 25t^2 + 10t + 20.$$

12. If  $a(t) = -20$ , then  $v(t) = \int (-20) dt = -20t + v_0 = -20t - 15$ . Hence

$$x(t) = \int (-20t - 15) dt = -10t^2 - 15t + x_0 = -10t^2 - 15t + 5.$$

13. If  $a(t) = 3t$ , then  $v(t) = \int 3t dt = \frac{3}{2}t^2 + v_0 = \frac{3}{2}t^2 + 5$ . Hence

$$x(t) = \int \left(\frac{3}{2}t^2 + 5\right) dt = \frac{1}{2}t^3 + 5t + x_0 = \frac{1}{2}t^3 + 5t.$$

14. If  $a(t) = 2t + 1$ , then  $v(t) = \int (2t + 1) dt = t^2 + t + v_0 = t^2 + t - 7$ . Hence

$$x(t) = \int (t^2 + t - 7) dt = \frac{1}{3}t^3 + \frac{1}{2}t^2 - 7t + x_0 = \frac{1}{3}t^3 + \frac{1}{2}t^2 - 7t + 4.$$

15. If  $a(t) = 4(t+3)^2$ , then  $v(t) = \int 4(t+3)^2 dt = \frac{4}{3}(t+3)^3 + C = \frac{4}{3}(t+3)^3 - 37$  (taking  $C = -37$  so that  $v(0) = -1$ ). Hence

$$x(t) = \int \left(\frac{4}{3}(t+3)^3 - 37\right) dt = \frac{1}{3}(t+3)^4 - 37t + C = \frac{1}{3}(t+3)^4 - 37t - 26.$$

16. If  $a(t) = \frac{1}{\sqrt{t+4}}$ , then  $v(t) = \int \frac{1}{\sqrt{t+4}} dt = 2\sqrt{t+4} + C = 2\sqrt{t+4} - 5$  (taking  $C = -5$  so that  $v(0) = -1$ ). Hence

$$x(t) = \int (2\sqrt{t+4} - 5) dt = \frac{4}{3}(t+4)^{3/2} - 5t + C = \frac{4}{3}(t+4)^{3/2} - 5t - \frac{29}{3}$$

(taking  $C = -29/3$  so that  $x(0) = 1$ ).

## 10 Chapter 1: First-Order Differential Equations

17. If  $a(t) = (t+1)^{-3}$ , then  $v(t) = \int (t+1)^{-3} dt = -\frac{1}{2}(t+1)^{-2} + C = -\frac{1}{2}(t+1)^{-2} + \frac{1}{2}$  (taking  $C = \frac{1}{2}$  so that  $v(0) = 0$ ). Hence

$$x(t) = \int -\frac{1}{2}(t+1)^{-2} + \frac{1}{2} dt = \frac{1}{2}(t+1)^{-1} + \frac{1}{2}t + C = \frac{1}{2}[(t+1)^{-1} + t - 1]$$

(taking  $C = -\frac{1}{2}$  so that  $x(0) = 0$ ).

18. If  $a(t) = 50 \sin 5t$ , then  $v(t) = \int 50 \sin 5t dt = -10 \cos 5t + C = -10 \cos 5t$  (taking  $C = 0$  so that  $v(0) = -10$ ). Hence

$$x(t) = \int -10 \cos 5t dt = -2 \sin 5t + C = -2 \sin 5t + 10$$

(taking  $C = -10$  so that  $x(0) = 8$ ).

Students should understand that Problems 19-22, though different at first glance, are solved in the same way as the preceding ones, that is, by means of the fundamental theorem of calculus in the form  $x(t) = x(t_0) + \int_{t_0}^t v(s) ds$  cited in the text. Actually in these problems

$x(t) = \int_0^t v(s) ds$ , since  $t_0$  and  $x(t_0)$  are each given to be zero.

19. The graph of  $v(t)$  shows that  $v(t) = \begin{cases} 5 & \text{if } 0 \leq t \leq 5 \\ 10-t & \text{if } 5 \leq t \leq 10 \end{cases}$ , so that

$$x(t) = \begin{cases} 5t + C_1 & \text{if } 0 \leq t \leq 5 \\ 10t - \frac{1}{2}t^2 + C_2 & \text{if } 5 \leq t \leq 10 \end{cases}. \text{ Now } C_1 = 0 \text{ because } x(0) = 0, \text{ and continuity of}$$

$x(t)$  requires that  $x(t) = 5t$  and  $x(t) = 10t - \frac{1}{2}t^2 + C_2$  agree when  $t = 5$ . This implies that  $C_2 = -\frac{25}{2}$ , leading to the graph of  $x(t)$  shown.

**Alternate solution for Problem 19 (and similarly for 20-22):** The graph of  $v(t)$

shows that  $v(t) = \begin{cases} 5 & \text{if } 0 \leq t \leq 5 \\ 10-t & \text{if } 5 \leq t \leq 10 \end{cases}$ . Thus for  $0 \leq t \leq 5$ ,  $x(t) = \int_0^t v(s) ds$  is given by

$\int_0^t 5 ds = 5t$ , whereas for  $5 \leq t \leq 10$  we have

$$\begin{aligned} x(t) &= \int_0^t v(s) ds = \int_0^5 5 ds + \int_5^t 10 - s ds \\ &= 25 + \left( 10s - \frac{s^2}{2} \Big|_{s=5}^{s=t} \right) = 25 + 10t - \frac{t^2}{2} - \frac{75}{2} = 10t - \frac{t^2}{2} - \frac{25}{2}. \end{aligned}$$

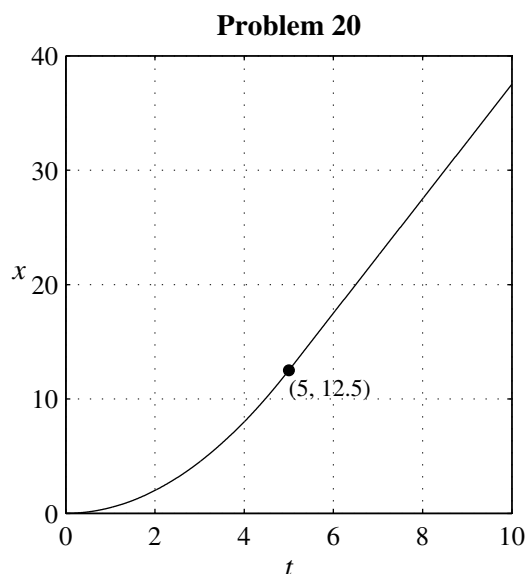
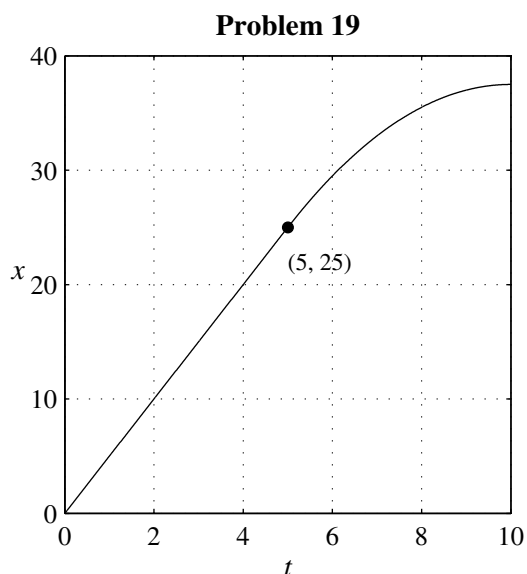
The graph of  $x(t)$  is shown.



20. The graph of  $v(t)$  shows that  $v(t) = \begin{cases} t & \text{if } 0 \leq t \leq 5 \\ 5 & \text{if } 5 \leq t \leq 10 \end{cases}$ , so that

$$x(t) = \begin{cases} \frac{1}{2}t^2 + C_1 & \text{if } 0 \leq t \leq 5 \\ 5t + C_2 & \text{if } 5 \leq t \leq 10 \end{cases}. \text{ Now } C_1 = 0 \text{ because } x(0) = 0, \text{ and continuity of } x(t)$$

requires that  $x(t) = \frac{1}{2}t^2$  and  $x(t) = 5t + C_2$  agree when  $t = 5$ . This implies that  $C_2 = -\frac{25}{2}$ , leading to the graph of  $x(t)$  shown.



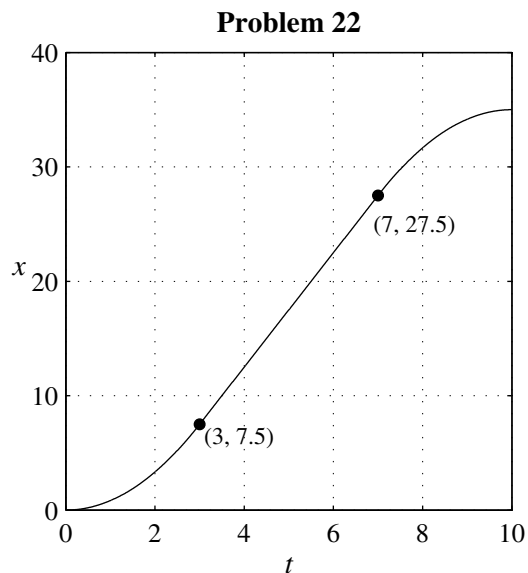
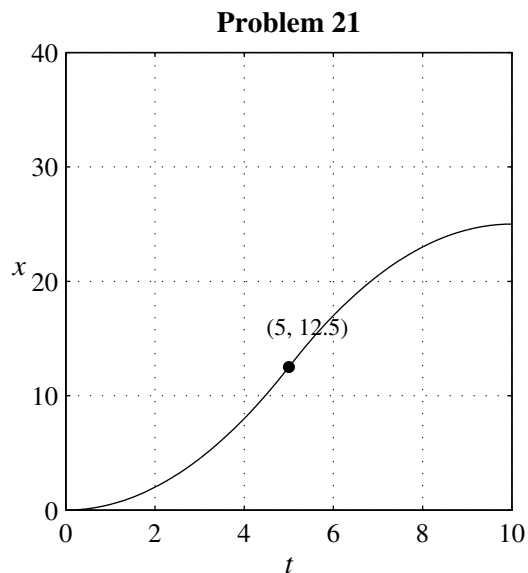
21. The graph of  $v(t)$  shows that  $v(t) = \begin{cases} t & \text{if } 0 \leq t \leq 5 \\ 10 - t & \text{if } 5 \leq t \leq 10 \end{cases}$ , so that

$$x(t) = \begin{cases} \frac{1}{2}t^2 + C_1 & \text{if } 0 \leq t \leq 5 \\ 10t - \frac{1}{2}t^2 + C_2 & \text{if } 5 \leq t \leq 10 \end{cases}. \text{ Now } C_1 = 0 \text{ because } x(0) = 0, \text{ and continuity of } x(t)$$

requires that  $x(t) = \frac{1}{2}t^2$  and  $x(t) = 10t - \frac{1}{2}t^2 + C_2$  agree when  $t = 5$ . This implies that  $C_2 = -25$ , leading to the graph of  $x(t)$  shown.

22. For  $0 \leq t \leq 3$ ,  $v(t) = \frac{5}{3}t$ , so  $x(t) = \frac{5}{6}t^2 + C_1$ . Now  $C_1 = 0$  because  $x(0) = 0$ , so  $x(t) = \frac{5}{6}t^2$  on this first interval, and its right-endpoint value is  $x(3) = \frac{15}{2}$ .  
 For  $3 \leq t \leq 7$ ,  $v(t) = 5$ , so  $x(t) = 5t + C_2$ . Now  $x(3) = \frac{15}{2}$  implies that  $C_2 = -\frac{15}{2}$ , so  $x(t) = 5t - \frac{15}{2}$  on this second interval, and its right-endpoint value is  $x(7) = \frac{55}{2}$ .  
 For  $7 \leq t \leq 10$ ,  $v - 5 = -\frac{5}{3}(t - 7)$ , so  $v(t) = -\frac{5}{3}t + \frac{50}{3}$ . Hence  $x(t) = -\frac{5}{6}t^2 + \frac{50}{3}t + C_3$ , and  $x(7) = \frac{55}{2}$  implies that  $C_3 = -\frac{290}{6}$ . Finally,  $x(t) = \frac{5}{6}(-5t^2 + 100t - 290)$  on this third interval, leading to the graph of  $x(t)$  shown.

## 12 Chapter 1: First-Order Differential Equations



23.  $v(t) = -9.8t + 49$ , so the ball reaches its maximum height ( $v = 0$ ) after  $t = 5$  seconds. Its maximum height then is  $y(5) = -4.9(5)^2 + 49(5) = 122.5$  meters.
24.  $v = -32t$  and  $y = -16t^2 + 400$ , so the ball hits the ground ( $y = 0$ ) when  $t = 5$  sec, and then  $v = -32(5) = -160$  ft/sec.
25.  $a = -10$  m/s<sup>2</sup> and  $v_0 = 100$  km/h  $\approx 27.78$  m/s, so  $v = -10t + 27.78$ , and hence  $x(t) = -5t^2 + 27.78t$ . The car stops when  $v = 0$ , that is  $t \approx 2.78$  s, and thus the distance traveled before stopping is  $x(2.78) \approx 38.59$  meters.
26.  $v = -9.8t + 100$  and  $y = -4.9t^2 + 100t + 20$ .
- (a)  $v = 0$  when  $t = 100/9.8$  s, so the projectile's maximum height is  $y(100/9.8) = -4.9(100/9.8)^2 + 100(100/9.8) + 20 \approx 530$  meters.
- (b) It passes the top of the building when  $y(t) = -4.9t^2 + 100t + 20 = 20$ , and hence after  $t = 100/4.9 \approx 20.41$  seconds.
- (c) The roots of the quadratic equation  $y(t) = -4.9t^2 + 100t + 20 = 0$  are  $t = -0.20, 20.61$ . Hence the projectile is in the air 20.61 seconds.
27.  $a = -9.8$  m/s<sup>2</sup>, so  $v = -9.8t - 10$  and  $y = -4.9t^2 - 10t + y_0$ . The ball hits the ground when  $y = 0$  and  $v = -9.8t - 10 = -60$  m/s, so  $t \approx 5.10$  s. Hence the height of the building is

$$y_0 = 4.9(5.10)^2 + 10(5.10) \approx 178.57 \text{ m}.$$

28.  $v = -32t - 40$  and  $y = -16t^2 - 40t + 555$ . The ball hits the ground ( $y = 0$ ) when  $t \approx 4.77$  s, with velocity  $v = v(4.77) \approx -192.64$  ft/s, an impact speed of about 131 mph.
29. Integration of  $dv/dt = 0.12t^2 + 0.6t$  with  $v(0) = 0$  gives  $v(t) = 0.04t^3 + 0.3t^2$ . Hence  $v(10) = 70$  ft/s. Then integration of  $dx/dt = 0.04t^3 + 0.3t^2$  with  $x(0) = 0$  gives  $x(t) = 0.01t^4 + 0.1t^3$ , so  $x(10) = 200$  ft. Thus after 10 seconds the car has gone 200 ft and is traveling at 70 ft/s.
30. Taking  $x_0 = 0$  and  $v_0 = 60$  mph = 88 ft/s, we get  $v = -at + 88$ , and  $v = 0$  yields  $t = 88/a$ . Substituting this value of  $t$ , as well as  $x = 176$  ft, into  $x = -at^2/2 + 88t$  leads to  $a = 22$  ft/s<sup>2</sup>. Hence the car skids for  $t = 88/22 = 4$  s.
31. If  $a = -20$  m/s<sup>2</sup> and  $x_0 = 0$ , then the car's velocity and position at time  $t$  are given by  $v = -20t + v_0$  and  $x = -10t^2 + v_0t$ . It stops when  $v = 0$  (so  $v_0 = 20t$ ), and hence when  $x = 75 = -10t^2 + (20t)t = 10t^2$ . Thus  $t = \sqrt{7.5}$  s, so
- $$v_0 = 20\sqrt{7.5} \approx 54.77 \text{ m/s} \approx 197 \text{ km/hr}.$$
32. Starting with  $x_0 = 0$  and  $v_0 = 50$  km/h =  $5 \times 10^4$  m/h, we find by the method of Problem 30 that the car's deceleration is  $a = (25/3) \times 10^7$  m/h<sup>2</sup>. Then, starting with  $x_0 = 0$  and  $v_0 = 100$  km/h =  $10^5$  m/h, we substitute  $t = v_0/a$  into  $x = -\frac{1}{2}at^2 + v_0t$  and find that  $x = 60$  m when  $v = 0$ . Thus doubling the initial velocity quadruples the distance the car skids.
33. If  $v_0 = 0$  and  $y_0 = 20$ , then  $v = -at$  and  $y = -\frac{1}{2}at^2 + 20$ . Substitution of  $t = 2$ ,  $y = 0$  yields  $a = 10$  ft/s<sup>2</sup>. If  $v_0 = 0$  and  $y_0 = 200$ , then  $v = -10t$  and  $y = -5t^2 + 200$ . Hence  $y = 0$  when  $t = \sqrt{40} = 2\sqrt{10}$  s and  $v = -20\sqrt{10} \approx -63.25$  ft/s.
34. **On Earth:**  $v = -32t + v_0$ , so  $t = v_0/32$  at maximum height (when  $v = 0$ ). Substituting this value of  $t$  and  $y = 144$  in  $y = -16t^2 + v_0t$ , we solve for  $v_0 = 96$  ft/s as the initial speed with which the person can throw a ball straight upward.
- On Planet Gzyx:** From Problem 33, the surface gravitational acceleration on planet Gzyx is  $a = 10$  ft/s<sup>2</sup>, so  $v = -10t + 96$  and  $y = -5t^2 + 96t$ . Therefore  $v = 0$  yields  $t = 9.6$  s and so  $y_{\max} = y(9.6) = 460.8$  ft is the height a ball will reach if its initial velocity is 96 ft/s.

## 14 Chapter 1: First-Order Differential Equations

35. If  $v_0 = 0$  and  $y_0 = h$ , then the stone's velocity and height are given by  $v = -gt$  and  $y = -0.5gt^2 + h$ , respectively. Hence  $y = 0$  when  $t = \sqrt{2h/g}$ , so  $v = -g\sqrt{2h/g} = -\sqrt{2gh}$ .
36. The method of solution is precisely the same as that in Problem 30. We find first that, on Earth, the woman must jump straight upward with initial velocity  $v_0 = 12$  ft/s to reach a maximum height of 2.25 ft. Then we find that, on the Moon, this initial velocity yields a maximum height of about 13.58 ft.
37. We use units of miles and hours. If  $x_0 = v_0 = 0$ , then the car's velocity and position after  $t$  hours are given by  $v = at$  and  $x = \frac{1}{2}at^2$ , respectively. Since  $v = 60$  when  $t = 5/6$ , the velocity equation yields  $a = 72$ . Hence the distance traveled by 12:50 pm is  $x = \frac{1}{2} \cdot 72 \cdot (5/6)^2 = 25$  miles.
38. Again we have  $v = at$  and  $x = \frac{1}{2}at^2$ . But now  $v = 60$  when  $x = 35$ . Substitution of  $a = 60/t$  (from the velocity equation) into the position equation yields  $35 = \frac{1}{2}(60/t)t^2 = 30t$ , whence  $t = 7/6$  h, that is, 1:10 pm.
39. Integration of  $y' = (9/v_s)(1 - 4x^2)$  yields  $y = (3/v_s)(3x - 4x^3) + C$ , and the initial condition  $y(-1/2) = 0$  gives  $C = 3/v_s$ . Hence the swimmer's trajectory is  $y(x) = (3/v_s)(3x - 4x^3 + 1)$ . Substitution of  $y(1/2) = 1$  now gives  $v_s = 6$  mph.
40. Integration of  $y' = 3(1 - 16x^4)$  yields  $y = 3x - (48/5)x^5 + C$ , and the initial condition  $y(-1/2) = 0$  gives  $C = 6/5$ . Hence the swimmer's trajectory is 
$$y(x) = (1/5)(15x - 48x^5 + 6),$$
 and so his downstream drift is  $y(1/2) = 2.4$  miles.
41. The bomb equations are  $a = -32$ ,  $v = -32t$ , and  $s_B = s = -16t^2 + 800$  with  $t = 0$  at the instant the bomb is dropped. The projectile is fired at time  $t = 2$ , so its corresponding equations are  $a = -32$ ,  $v = -32(t - 2) + v_0$ , and  $s_p = s = -16(t - 2)^2 + v_0(t - 2)$  for  $t \geq 2$  (the arbitrary constant vanishing because  $s_p(2) = 0$ ). Now the condition  $s_B(t) = -16t^2 + 800 = 400$  gives  $t = 5$ , and then the further requirement that  $s_p(5) = 400$  yields  $v_0 = 544/3 \approx 181.33$  ft/s for the projectile's needed initial velocity.