# **Chapter 1 Emergence of Sports Marketing**

### **Multiple-Choice**

a. the specific ap to the marketi b. the exchange p c. the selling of a	ing of nonsports products throprocess applied to sports produthletics, sports entities, and shents that sports organizations mer needs	ples and processes to sports products and ough the association with sport ducts sponsorship to consumers of sport so use to meet their marketing objectives and to
Answer: a	Page: 3	Difficulty: Medium
<ul><li>a. St. Louis Card</li><li>b. The USTA de</li><li>c. Buy.com sport</li><li>d. A school's atl</li></ul>	lowing best illustrates sports adinals developing a Mark Mccesigning a plan to increase tennsoring a professional golf tounletic department promoting love illustrate sports marketing	Gwire coin for a game-day promotion unis participation ur Drug Awareness Week
Answer: b	Page: 3	Difficulty: Medium
<ul><li>a. suffering from</li><li>b. things that we</li><li>c. spontaneous</li><li>d. things that we</li></ul>	between sport and entertainm marketing myopia engage in for pleasure actively participate in ke us better individuals	nent can be best described as
Answer: b	Page: 4	Difficulty: Easy

<ul><li>b. the coordinated set of el objectives and satisfy cc</li><li>c. a sports organization that</li></ul>	mer's needs while achieving t ements that sports organizatio	ns use to meet their marketing s consumers
Answer: a	Page: 6	Difficulty: Medium
5. According to the text, and following activities? a. intelligence generation b. intelligence disseminate c. responsiveness d. all of the above e. none of the above		ted when it engages in which of the
Answer: d	Page: 6	Difficulty: Easy
a. the number of people at	on media coverage of sports	
Answer: d	Page: 7-8	Difficulty: Easy
<ul><li>a. detail every complex m</li><li>b. provide a structure for c</li><li>c. examine sports product</li><li>d. gather information for s</li></ul>	ne consumer—supplier relations harketing exchange in the sports the complexities of the sports is and the consumers who purc sports marketing decisions in for sports marketing decision	s industry industry hase these products
Answer: b	Page: 11	Difficulty: Challenging

<ul><li>a. purchase sporting good</li><li>b. play sports for fun</li></ul>	nized and organized sports	who
Answer: c	Page: 13-14	Difficulty: Medium
<ul> <li>9. Consumers of sport incluation.</li> <li>a. media</li> <li>b. agents</li> <li>c. corporations</li> <li>d. people</li> <li>e. both c and d</li> </ul>	de	
Answer: e	Page: 15	Difficulty: Easy
<ul><li>10. Examples of sports prod</li><li>a. sporting events</li><li>b. athletes</li><li>c. corporations</li><li>d. financial institutions</li><li>e. both a and b</li></ul>	lucts include	
Answer: e	Page: 16-17	Difficulty: Easy
<ul><li>a. professional teams ma</li><li>b. licensing helps make</li><li>c. the majority of license</li></ul>	mportant to the sports industry ake the majority of their reven- consumers aware of profession ed products sold are sports app port teams to sell more season	ues through licensing nal teams parel
Answer: e	Page: 18-19	Difficulty: Medium

The products that a. fitness centers; b. sports camps; ir c. both a and b d. sports equipment	are included in this area of health services	red to in the text as personal training. the sports industry are and
Answer: c	Page: 20-21	Difficulty: Easy
<ul><li>a. goods/services;</li><li>b. spectators/cons</li><li>c. goods/services;</li></ul>	tangible/intangible sumers; products/suppliers body/mind oducers/intermediaries	ving two dimensions: and
Answer: c	Page: 23	Difficulty: Medium
14. Which one of the a. corporations/sp b. sporting goods/c. spectators/team d. sporting goods/e. none of the about	/teams ns /users	producers/intermediaries?
Answer: a	Page: 25	Difficulty: Medium
For this process to a. There must be b. Each party mus c. Each party mus	o occur, which of the follow at least two parties. It have something of value at be free to accept or declinate by believe it is desirable to declinate.	ne the offer.
Answer: e	Page: 28	Difficulty: Challenging

## True/False

<ol><li>An organization is mark intelligence dissemination</li></ol>	eting oriented when it engages on, and responsiveness.	in intelligence generation,		
Answer: True	Page: 6	Difficulty: Medium		
17. Under the model of consaffect products.	sumer–supplier relationship, co	onsumers and producers		
Answer: True	Page: 11	Difficulty: Easy		
18. According to the text, sp observation of the even	pectators are consumers who det.	erive their benefit from the		
Answer: True	Page: 11	Difficulty: Easy		
<u> </u>	cipants as consumers, the text is light decline in this area of the	<u> •</u>		
Answer: False	Page: 13-14	Difficulty: Challenging		
20. In sports sponsorship, the consumer (in most cases) is exchanging money or product for the right to associate its name or product with a sporting event.				
Answer: True	Page: 15	Difficulty: Medium		
21. In the product area of the both tangible and physi	e sports industry, goods and se cal.	rvices are defined as		
Answer: False	Page: 16	Difficulty: Medium		
_	ed merchandise, collectibles, a	recreation industry, consisting of and memorabilia, was nearly a \$60		
Answer: True	Page: 18	Difficulty: Medium		

23. Sports information products provide consumers with news, statistics, schedules, and stories about sports.

Answer: True Page: 22 Difficulty: Easy

24. A good example of producers in the sport industry would be the media and sport agents.

Answer: False Page: 25 Difficulty: Medium

#### **Essay**

25. Define sports marketing and discuss how sports marketing is related to the entertainment industry.

#### Suggested Answer:

Sports marketing is defined as "the specific application of marketing principles and processes to sport products and to the marketing of nonsports products through association with sport." Relating this to the entertainment industry may be watching movies, listening to a concert, viewing an exciting collegiate football game, or fishing with a friend or family member.

Page: 3-4 Difficulty: Easy

26. Discuss the simplified model of the consumer–supplier relationship as it relates to your favorite professional sport.

#### Suggested Answer:

With the NFL, the first step in the model would be the spectators/fans either watching on television or at the arena. The next step in the model would be the product, which would include the game and the athletes. The last step in the model would be the NFL itself, the owner, and the media.

Page: 11 Difficulty: Medium

27. How is the definition of *sports marketing* related to the three distinct types of sports consumers?

#### Suggested Answer:

The definition of sports marketing would be applied to the spectator with the actual product (sport, game, event) being observed through the media or in person. Participants would be those active in the sport using the goods (athletic shoes, fishing rods, fitness equipment). The sponsors would be those tying in their companies or organizations with a specific sport,

sport event, or athlete so that their company would become more noticeable to the general public.

Page: 12-16 Difficulty: Medium

28. There are four categories related to the sports product. Choose one and discuss why it is a sports product and how it is used.

#### Suggested Answer:

Professional athletes when performing are considered a sports product because they are consumed (watched) by spectators. When Michael Jordan was playing basketball for the Chicago Bulls, he and the game were the product, and the thousands of fans in the seats watching and listening through the media were consuming the event.

Page: 16-22 Difficulty: Easy

29. Discuss the conditions that must be satisfied under the sports marketing exchange process.

#### Suggested Answer:

There must be at least two parties. Each party must have something of value to offer the other. There must be a means for communication between the two or more parties. Each party must be free to accept or decline the offer and must believe it is desirable to deal with the others.

Page: 28 Difficulty: Medium