Visual C# 2012 How to Program, Fifth Edition

CHAPTER 2—Dive Into® Visual Studio Express 2012 for Windows Desktop

Test Item File

2.1 Introduction

- 1. The purpose of the Visual Studio Express 2012 for Windows Desktop is to
- a) create a program.
- b) run a program.
- c) debug a program.
- d) All of the above.

Answer: d

2. The Visual Studio Express 2012 for Windows Desktop can be used to create apps only in C#.

Answer: False. It can create apps in a variety of .NET languages.

3. Dragging and dropping predefined building blocks into place is part of visual programming in C#.

Answer: True.

2.2 Overview of the Visual Studio Express 2012 IDE

- 1. By default, the Visual Studio 2012 IDE assigns this name to a new Windows Forms project:
- a) New Project1
- b) Windows Forms Application 1
- c) New Project
- d) MyProject

Answer: b

- 2. A _____ is a window used to communicate with users.
- a) form
- b) control
- c) dialog
- d) None of the above.

Answer: c

- 3. The Microsoft Developers Network (MSDN) online library provides:
- a) tutorials
- b) articles
- c) downloads
- d) All of the above.

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Answer: d

- 4. To make a new project you have to go into the **Get Started** section. *Answer*: False. There are many ways to create a new project.
- 5. You cannot browse the web from within the Visual Studio 2012 environment. *Answer*: False. You *can* browse the web from within the Visual Studio 2012 environment.
- 6. A solution is a group of related files, such as C# code, images and documentation. *Answer*: False. A project is a group of related files, a solution is a group of projects that represent a complete app or a set of related apps.

2.3 Menu Bar and Toolbar

- 1. This menu contains commands for opening projects, closing projects, printing project data, etc.
- a) View menu
- b) **Edit** menu
- c) Tools menu
- d) File menu

Answer: d

- 2. The **View** menu:
- a) Contains commands for displaying IDE windows and toolbars
- b) Contains commands for arranging a form's controls.
- c) Contains commands for managing a project and its files.
- d) Contains commands for compiling a program.

Answer: a

3. Commands for managing the IDE and for developing, maintaining and executing programs are contained in the menus, which are located on the menu bar. *Answer*: True.

4. The programmer can also access all the commands in the menus from the toolbar. *Answer*: False. The programmer can access certain commonly used commands from the toolbar.

2.4 Navigating the Visual Studio IDE

1.	If the S	o lu	tio n	Expl	l o re r is	s not shown	, select	·

- a) View > Solution Explorer
- b) File > Solution Explorer
- c) Edit > Solution Explorer
- d) Tools > Solution Explorer

Answer: a

 2. The Properties window a) allows you to modify control's properties without writing any code. b) displays a control's information. c) has the same set of options for every control. d) a and b e) a and c Answer: d
3. Autohide enables the tool box to shrink down to the edge of the screen. <i>Answer</i> : True.
4. The Solution Explorer window provides access only to <i>certain</i> files in the solution. Ans: False, Solution Explorer provides access to <i>all</i> files in the solution.
5. The toolbox contains icons representing controls used to customize forms. <i>Answer</i> : True.
2.5 Using Help 1. Microsoft provides extensive help documentation via the menu. a) As s is t b) Aid c) Support d) Help Answer: d
2. Visual Studio provides pertaining to the "current content" (that is, the terms around the location of the mouse cursor). a) content-sensitive help b) context-sensitive help c) location-sensitive help d) mouse-sensitive help Answer: b
2.6 Using Visual Programming to Create a Simple App that Displays Text and an Image 1. The PictureBox control is used to display: a) text and images b) only images c) only text d) colors Answer: b
2. Which of the following is <i>not</i> a supported image format in Visual Studio 2012: a) GIF

- b) TIF
- c) PNG
- d) JPEG

Answer: b

3. The text in the form's title bar is determined by the form's Text property.

Answer: True.

4. Clicking BackColor in the **Properties** window allows you to change the form's background color.

Answer: True.

5. The behavior of a C# program is specified through conventional programming, i.e., writing code.

Answer: True.